

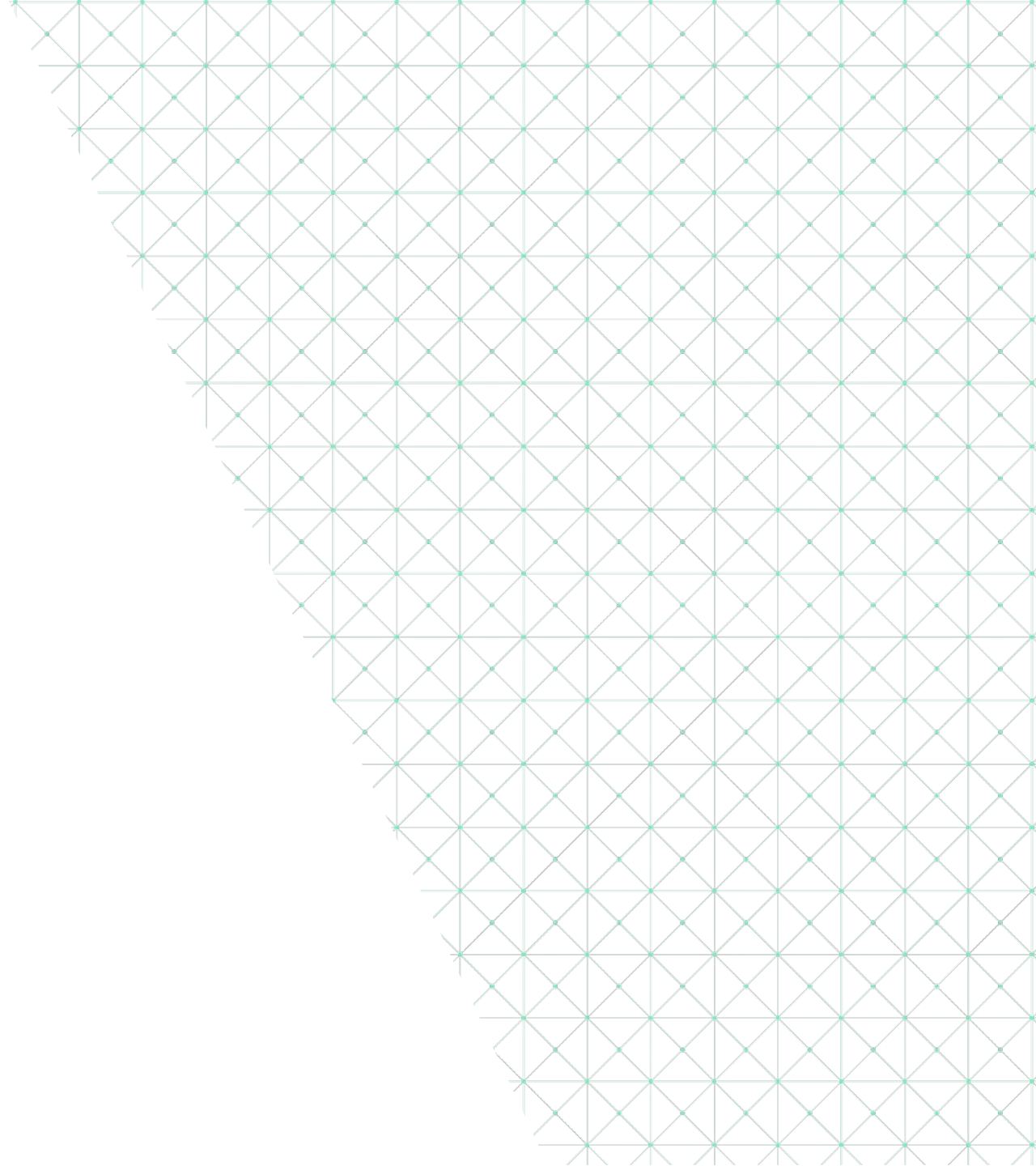
RICONNESSIONI!

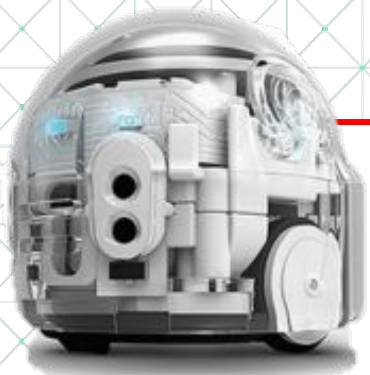
educazione al futuro

When passion is unlocked

Learning can take place

Teaching is more effective

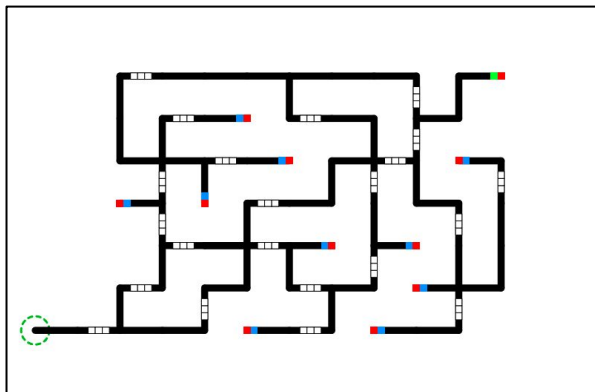




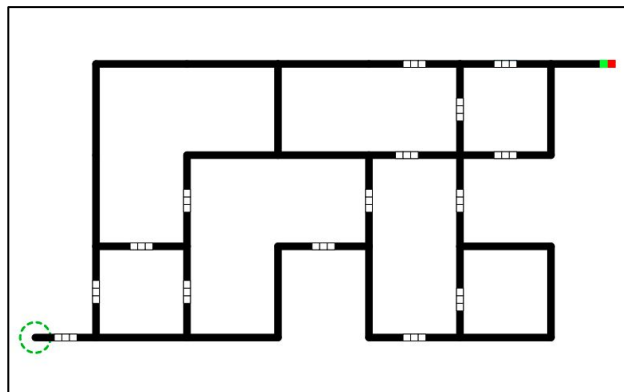
Ozobot

Labirinto

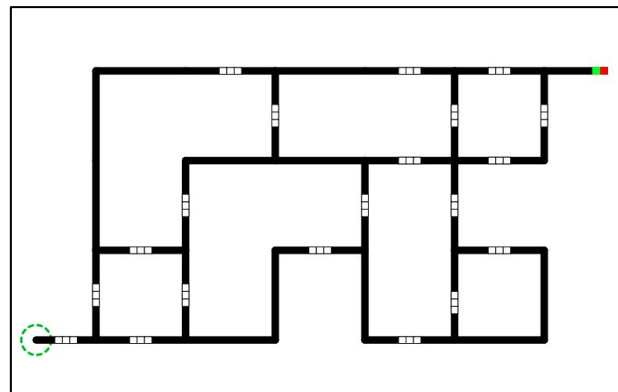
Ozobot



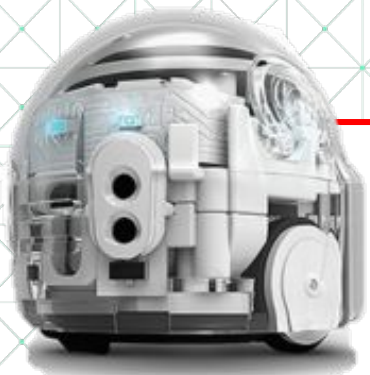
compleso



medio



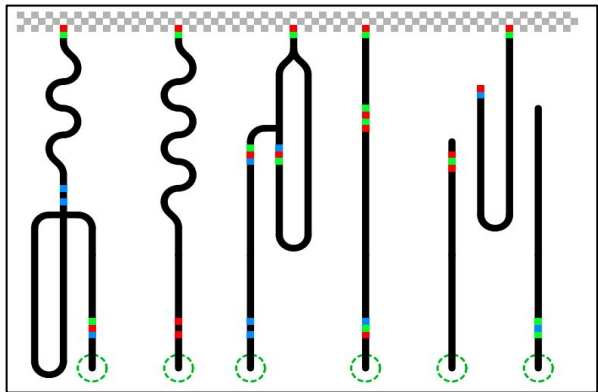
semplice




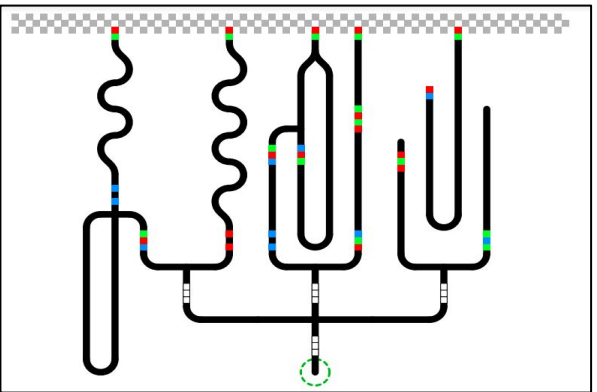
Ozobot


 Gara

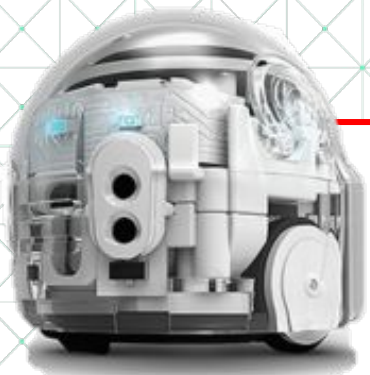
 Ozobot



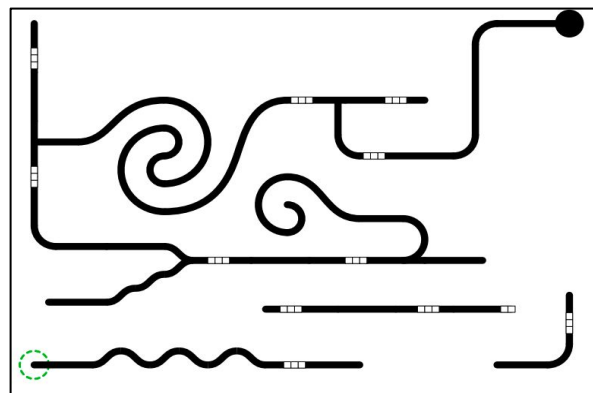
 Ozobot multipli

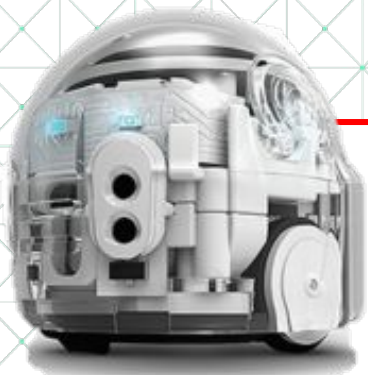


 Ozobot singolo

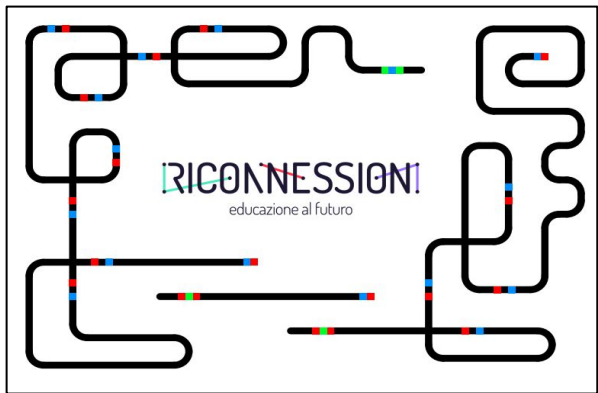


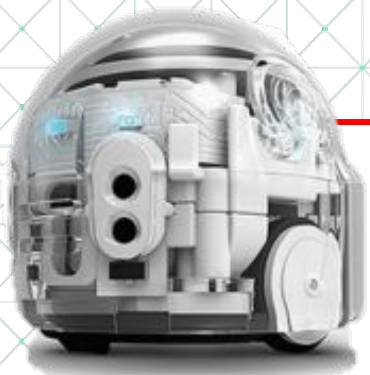
Ozobot






Ozobot

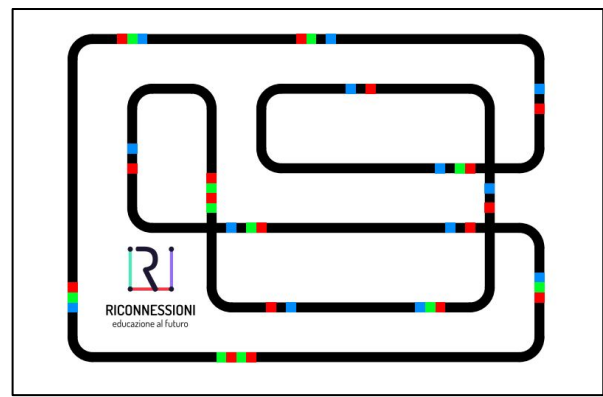




Ozobot

 Circuitino

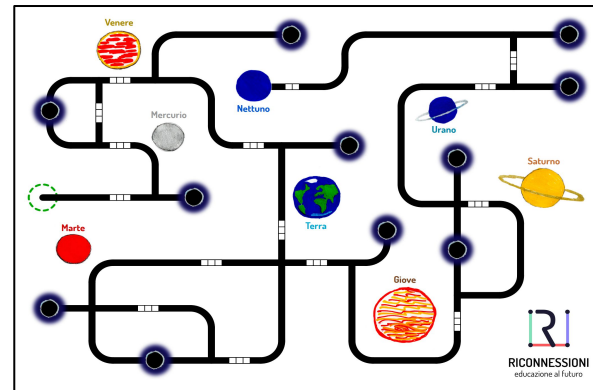
 Ozobot

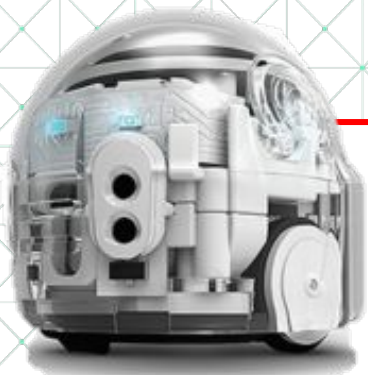


 Circuitino A4



Ozobot





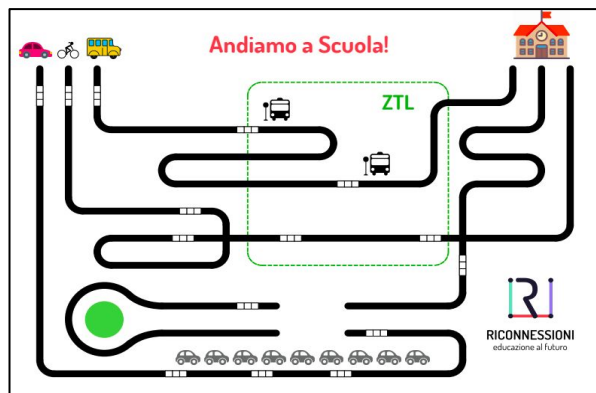
Ozobot



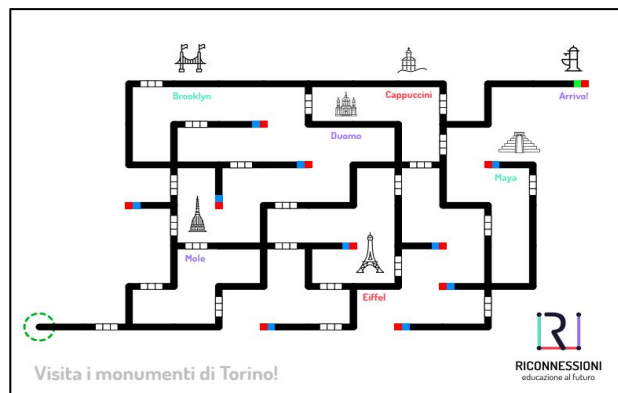
Ozobot in città



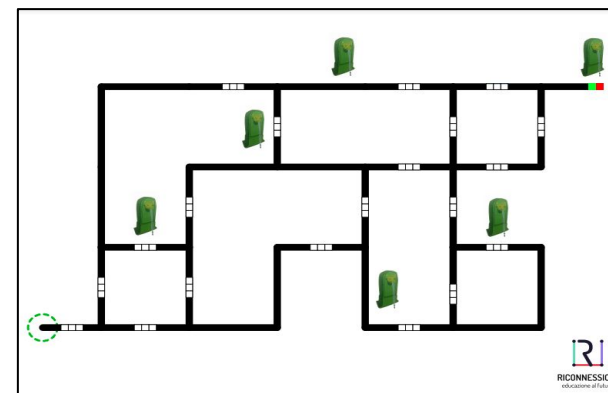
Ozobot



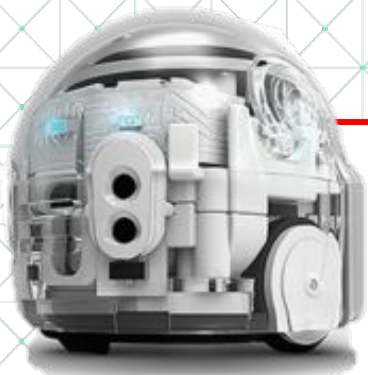
Andiamo a scuola!



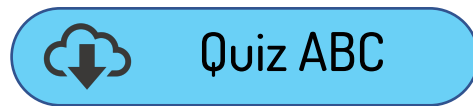
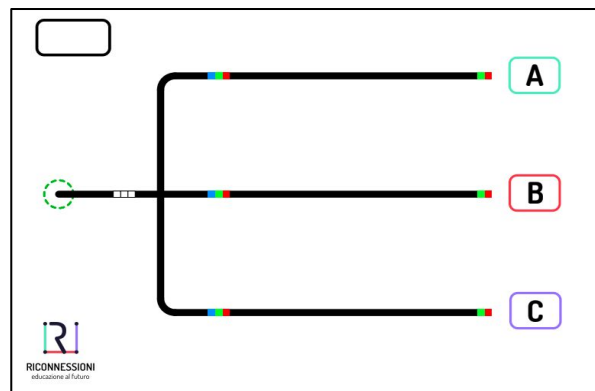
Monumenti

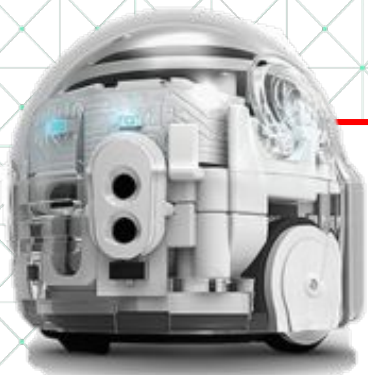


Turet semplice



Ozobot





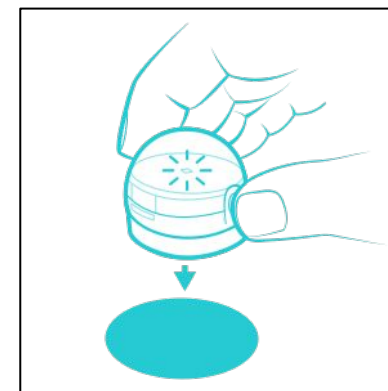
Ozobot



Codici colore



| Color Codes Chart | | | | | |
|---|--|--------------------------------------|---------------------------------|-------------------------------|----------------------------|
| Speed | | | | | |
| Short Super Slow R G B | Slow R BK G | Cruise G BK G | Fast B BK B | Turbo B G B | Nitro Boost B G R |
| Direction & Special Moves | | | | | |
| Left at Intersection G BK R | Straight at Intersection B BK R | Right at Intersection B R G | Line Switch Left G R G | Line Switch Straight G B G | Line Switch Right R G R |
| U Turn B R B | U Turn (line end) B R | Turnabout R G R G | Zigzag B BK G R | Split G R G R | Backward R G BK B |
| Timers | | | | | |
| Pause (3 sec) R B G | Timer on (20 sec. to stop) G BK R G | Timer off G B BK R | Wins/Exits | | |
| | | | Win/Exit (Play Again) G B | Win/Exit (Game Over) G R | |
| Counters See reverse for definitions | | | | | |
| Enable X-ing Counter G R B G | Enable Turn Counter R B G B | Enable Path Color Counter R G B R | Enable Point Counter R B R G | Point +1 R B G | Point -1 G B R |



<https://ozobot.com/create/color-codes>

<https://ozobot.com/support/calibration>